



Welcome to UI UX Design Course

If you are looking for a design course in Nagpur, which helps you understand UI/UX Design, Design Thinking, Web and Mobile UX Design, UI Design and Tools, Interaction Design, etc. better, then we at Pixerea welcome you! Our unique curriculum is curate to provide you with productive and performance-driven learning, enabling you to be job-ready!

We are a leading pioneer in design education in India providing certification courses in UI/UX Design, Design Thinking, Mobile UX design, UI Design & Tools IxD (Interaction design) etc

UI UX Design Course from Scratch ensures that you'll learn the latest research methods, ideation, and visual design skill through interactive examples





UI UX Design Overview

Introduction of UX & UI
(process and skills)

Difference between UI &
UX

Importance of UI UX

Advantages of UI UX
Design

What is Design Thinking

Design Process

1 Mini & 1 Complex
Project

Make Designer Resume
& Portfolio





UI Design

Adobe XD or Figma

Utilization of Tools

Understanding of Layouts

Manage Assets

Play with Layers

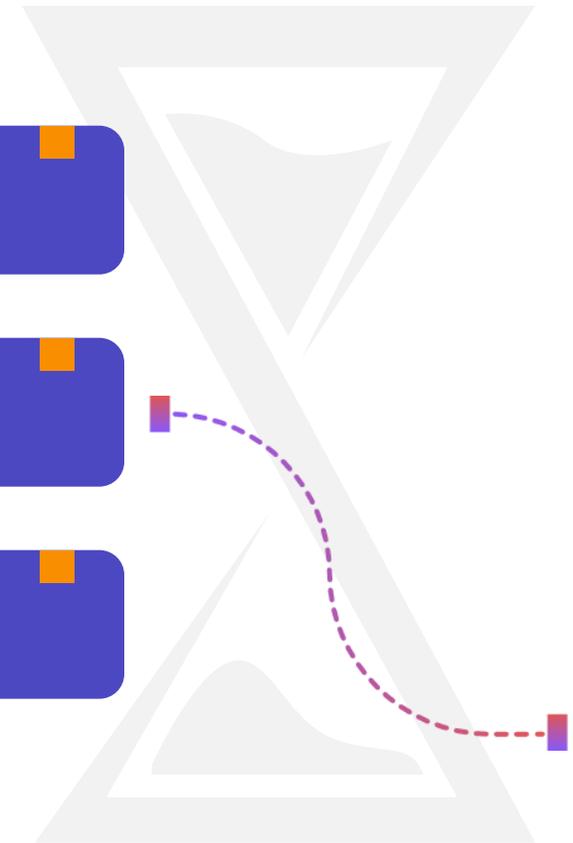
Handle Plugins

Work on cloud

Sharing for Development

Export UI Elements

Add animation

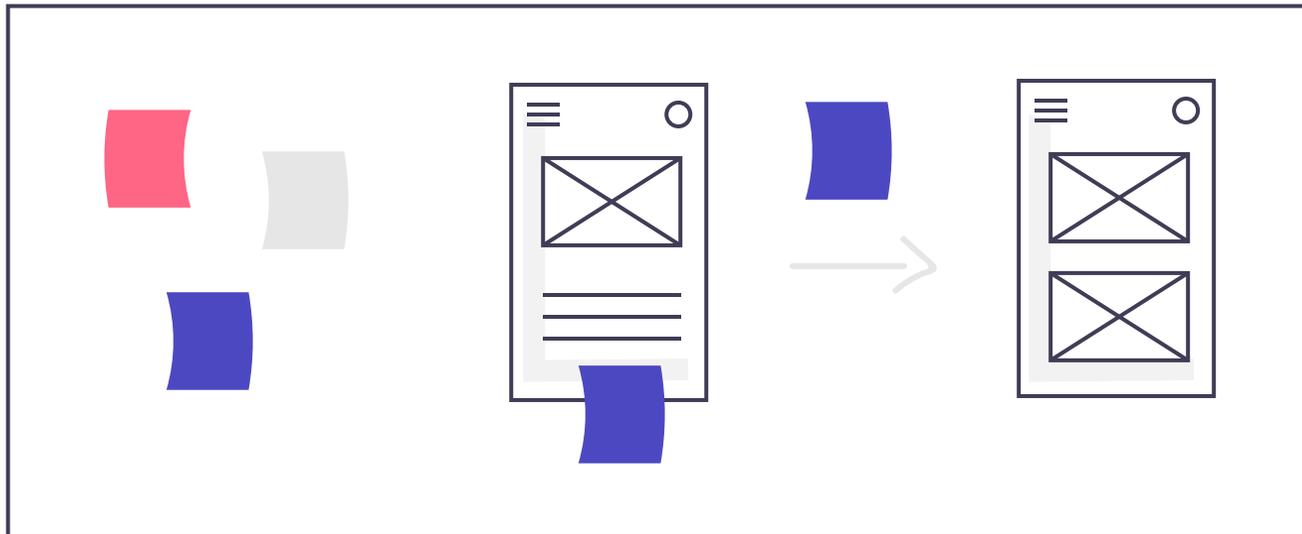




Design Wireframe

Add UI elements on artboard

Create blueprint





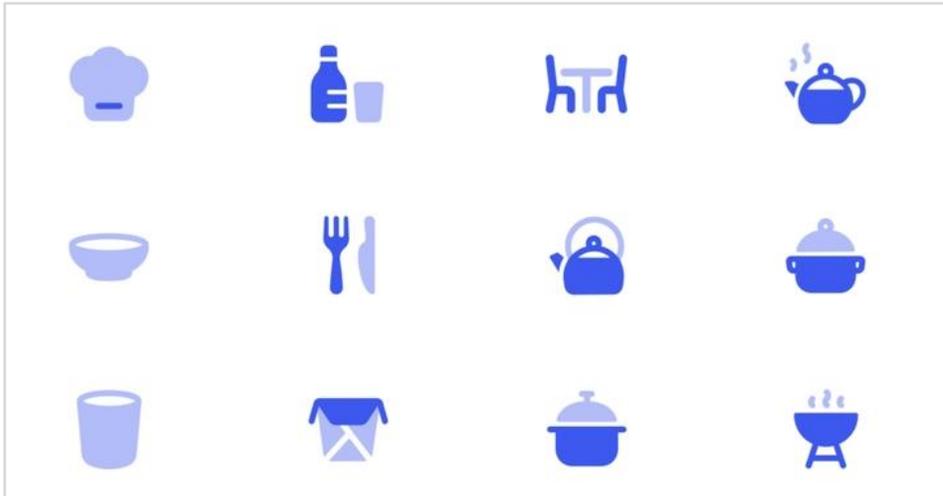
Iconography

Types of Iconography

Usage of Iconography

Finding Icons

Design Iconography



Typography

Search Fonts

Types of Typography

Usage of Typography

Resources for Typography



Typography

Aa

Gilroy-Bold

abcdefghijklmnopqrstuvwyz
ABCDEFGHIJKLMNOPQRSTU
VWXYZ0123456789!@#%^&*

Aa

Gilroy-Medium

abcdefghijklmnopqrstuvwyz
ABCDEFGHIJKLMNOPQRSTU
VWXYZ0123456789!@#%^&*

Colour usage

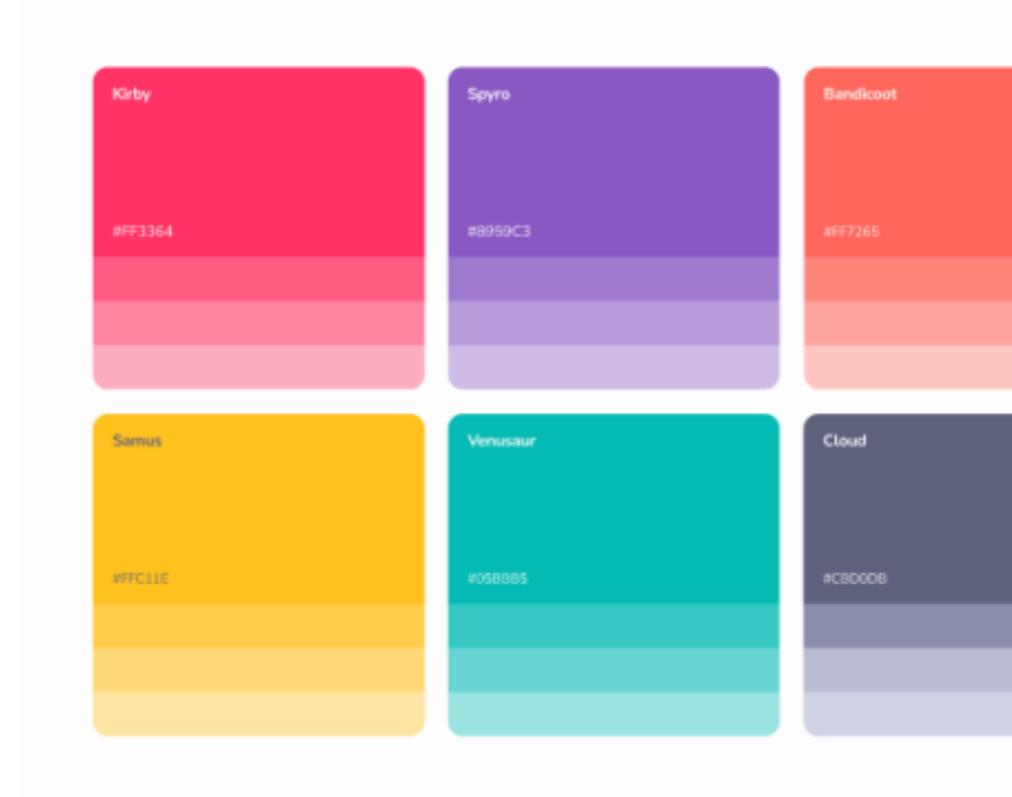
Setup colour for UI

Usage of colours

Resources for colours

Consistency in colours

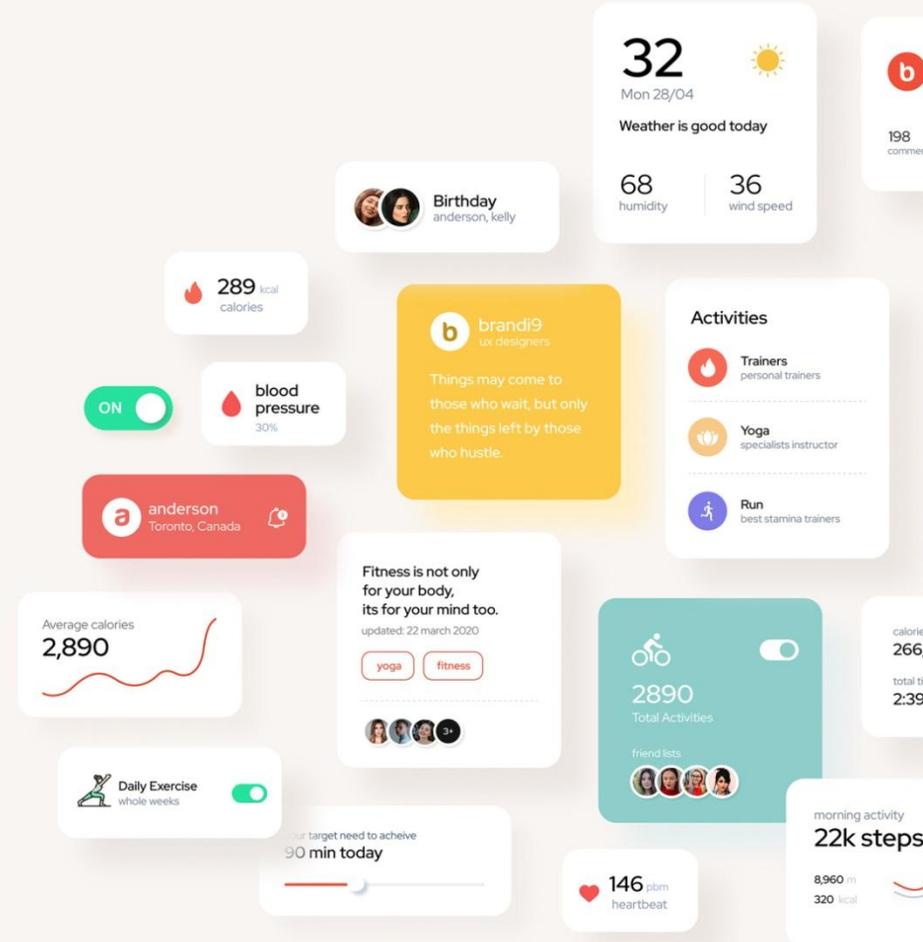
Finding inspirations



Reusable Component

Purpose of creating component

Utilization of component

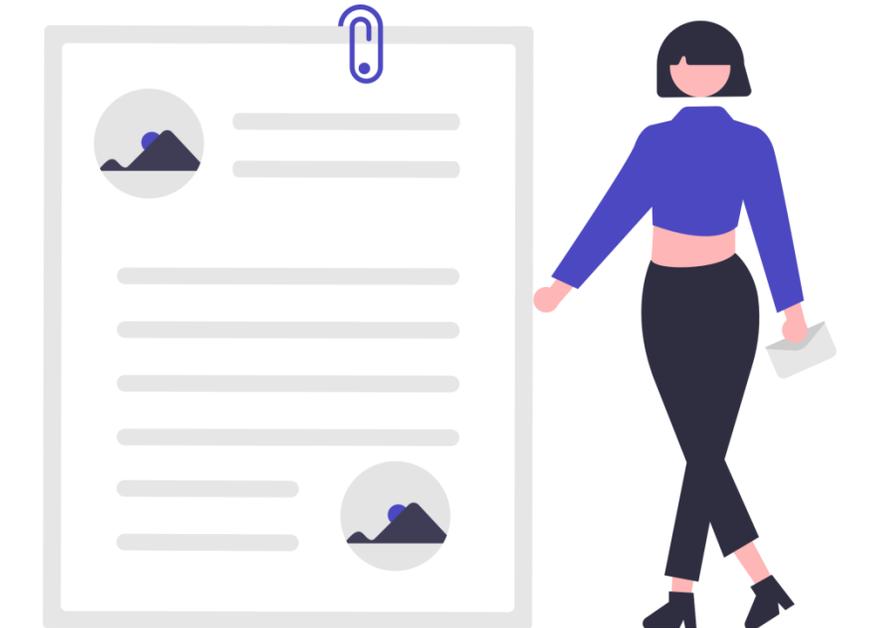




UI Design Principles

Understanding of UI Principles

Follow UI principle



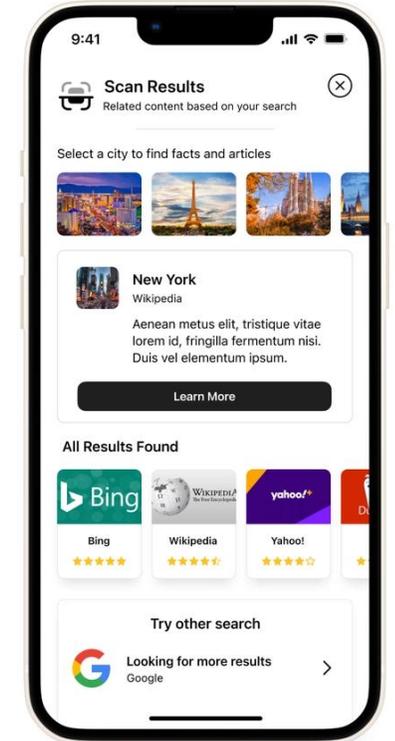
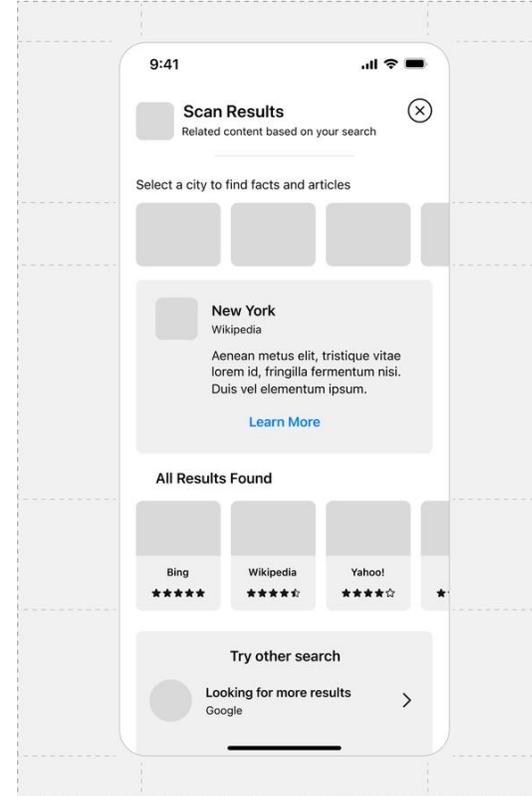
Wireframe to Visual UI Design

Converting the wireframes into visual (Hi Fi) design

Create Mood board

Interactions and micro-interactions

Make & use reusable Assets



Prototyping / Click Through

Create Interactive UI Design

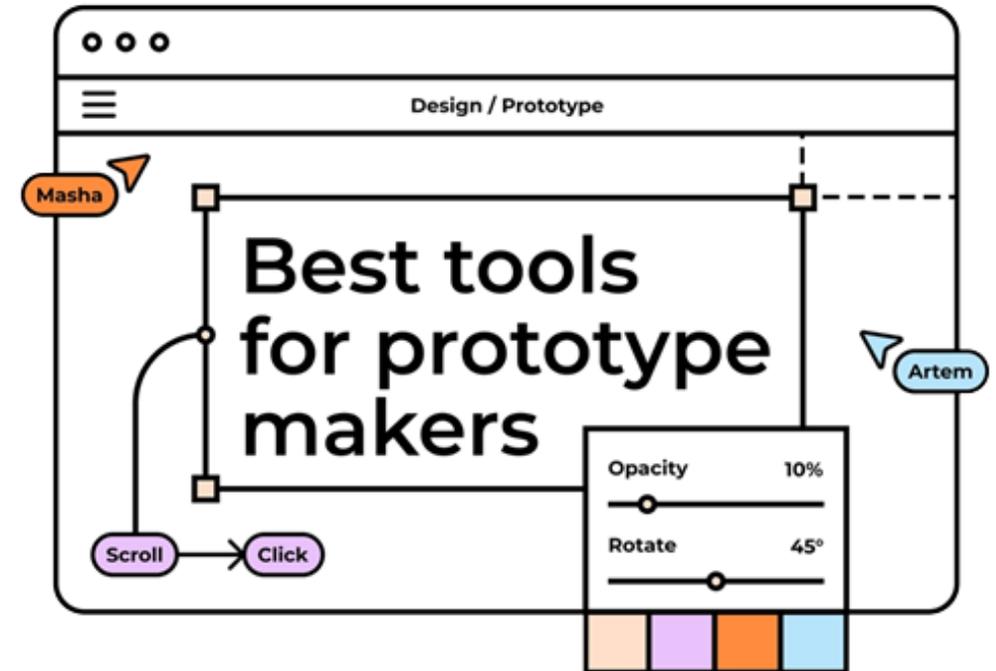
Understanding of Animation

Design Flow

Share prototype for design review

Share for development

Iteration on UI Design



UI Guidelines

Strategy to Design UI Guidelines

Limitations of development team

Knowledge of System & Devices

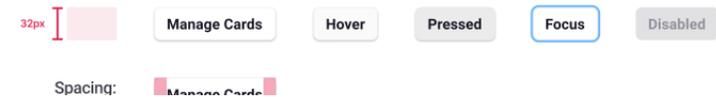
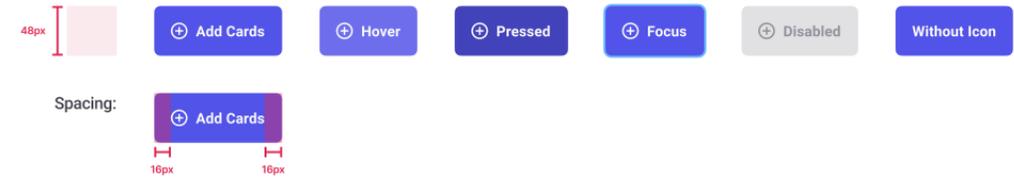
Buttons V2.0

Used to highlight the most important actions in any experience.



Information

Used to highlight the most important actions in any experience. Don't use more than one primary button in a section or screen for users.



Presentation skills

How to project presentations

Create notes in between presentation

Reusable Component

Purpose of creating component

Utilization of component

32
Mon 25/04
Weather is good today

68
Tuesday

36
Total steps

289
Calories

OH
blood pressure
120/80

anderson
Birthday
28th

brand9
Things may come to those who wait, but only the things left by those who hustle.

Activities

Trainers
Personal Trainers

Yoga
Yoga Instructor

Run
Start your fitness

Fitness is not only for your body, its for your mind too.

Average calories
2,890

Daily Exercise
146 min today

22k steps

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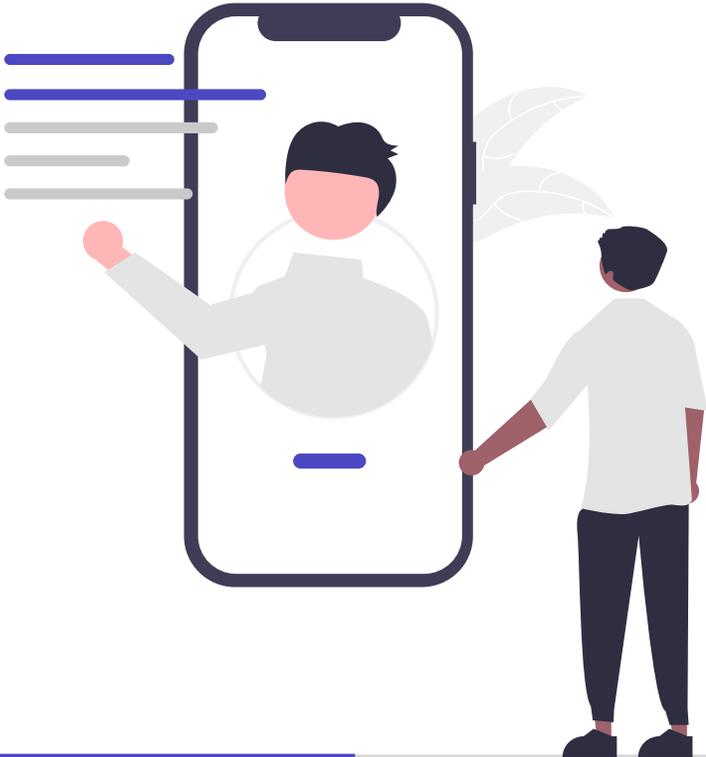




Support to development team

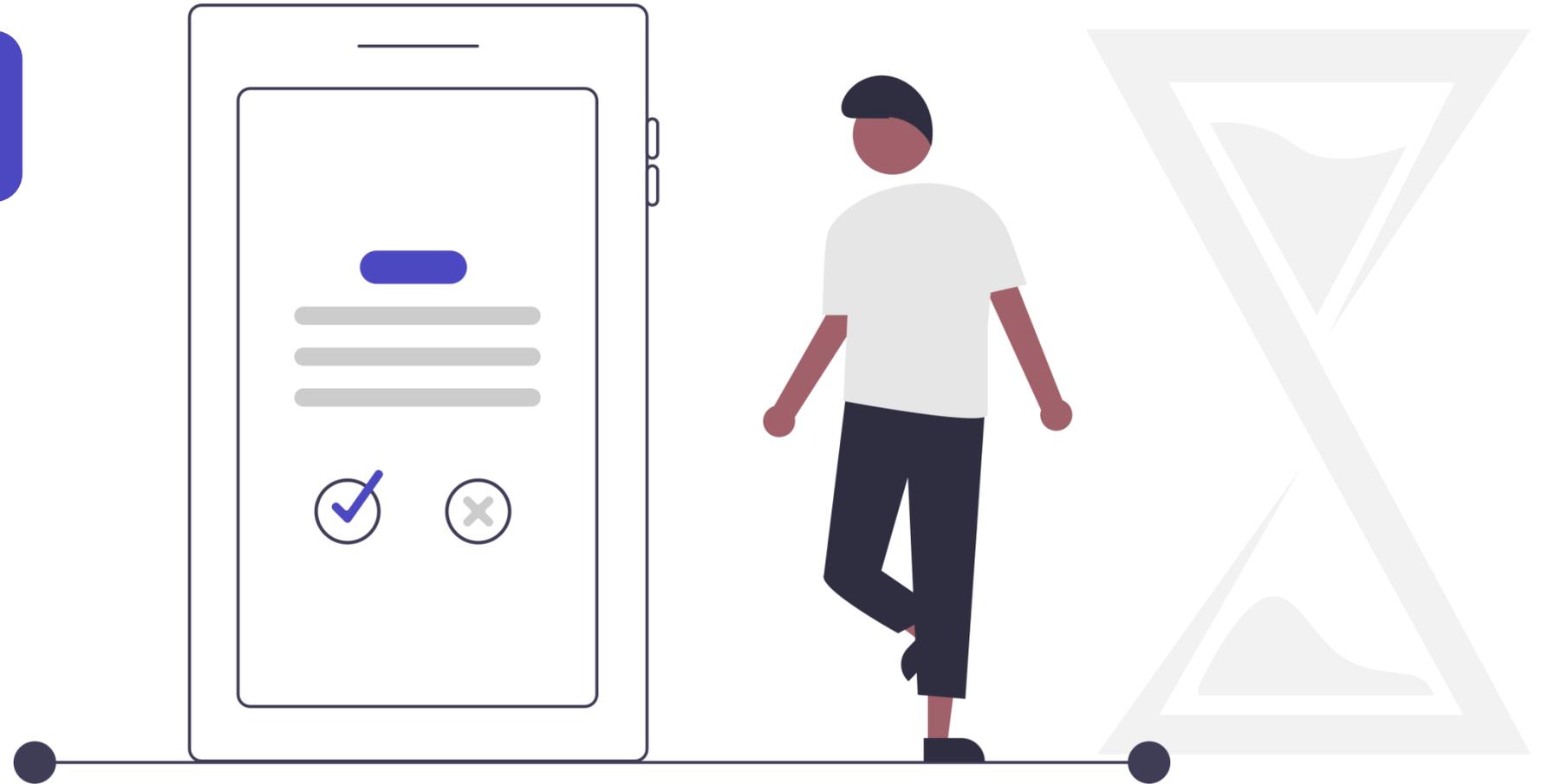
Export in development mode

Make downloadable assets



Sign Off

Practical of Get sign off at every phase from client





UX Design

Requirement Gathering (Discovery)

Project case study

Define Scope of work

Stakeholder Interviews

Survey

Data Analysis

Metrics

Competitors

Focus Group

Observation

Clustering Insights

Research as is process





Define

Persona

Empathy Maps

User Journey

Storyboards

User stories

Problem Statement

Narratives

Assumption Mapping

Task analysis

Jobs to be done

Comparative analysis





Ideate

Brainstorm Session

Affinity maps

Storyboard

Card sorting

User Journey

User Flows

Information Architecture

Services Blueprints (Wireframe)

Design Principles



Prototype / Click through

Wireframing

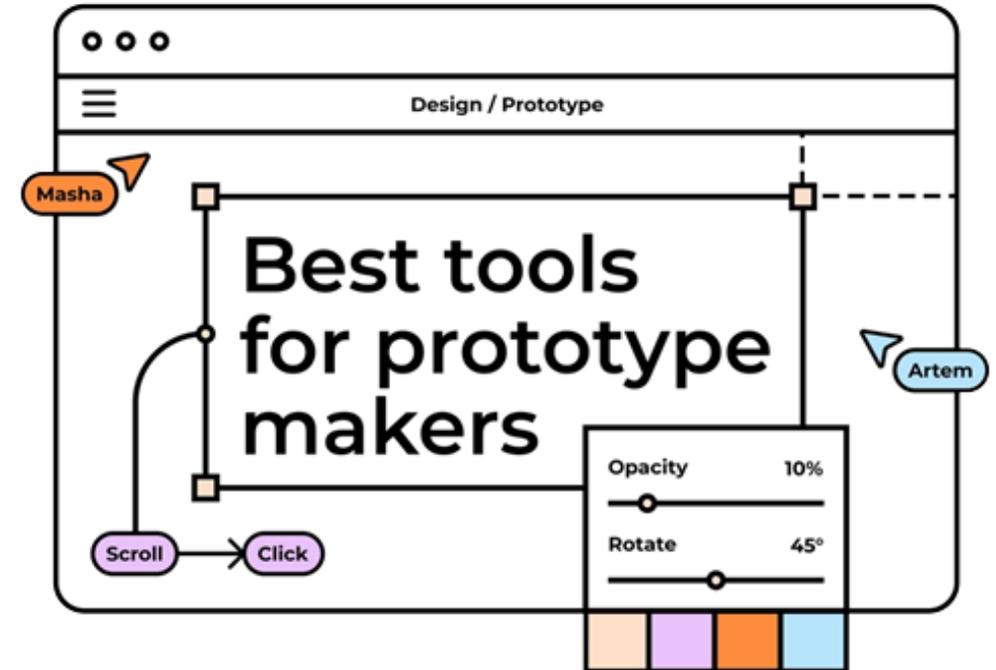
Interactive Prototypes

High Fidelity Design

Interactive Prototypes

Design & Flow Sign Off

Design Documentation





UAT Session

Usability Testing

A/B Testing

Survey

Heuristic Evaluation

Quality Analysis

Performance Testing

Observations

Desirability Evaluation





Development Start



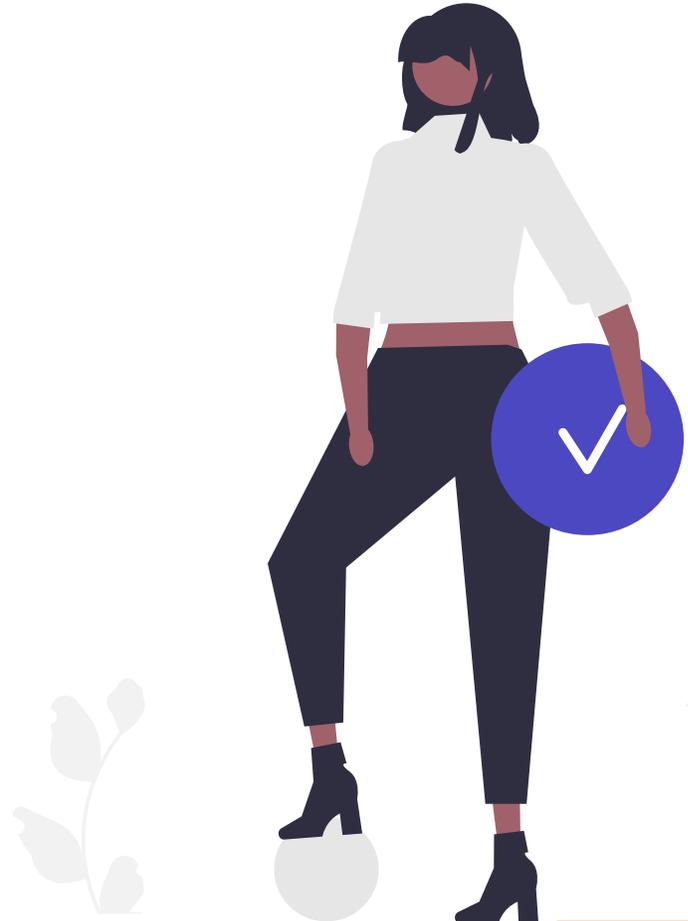
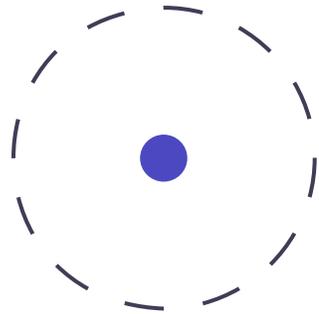
Support to development team



Testing real world app



Iteration





Thank You

We help you to create your Resume, Designer Portfolio, LinkedIn Professional Profile, and Mock Interviews.

Prepare for your interviews and get placement guidance from our placement experts.

